

Analysis and theory of perceptual learning in auditory cortex

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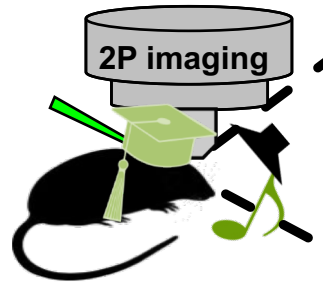
Experimental design

1. Perceptual Training
Two tones discrimination task



~14 days (3500 trials)

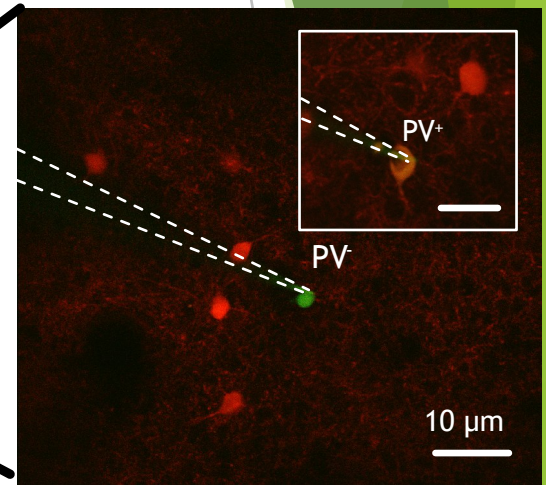
2. *In-vivo* imaging and electrophysiology of inhibitory (PV⁺) and excitatory (PV⁻) neurons



Expert mouse



Naïve mouse



The goals

- ▶ Building statistic modeling of neural coding in A1.
- ▶ Quantify the changes that accrued in the neural code due to perceptual learning.
- ▶ Learning model of perceptual learning with Fisher Information

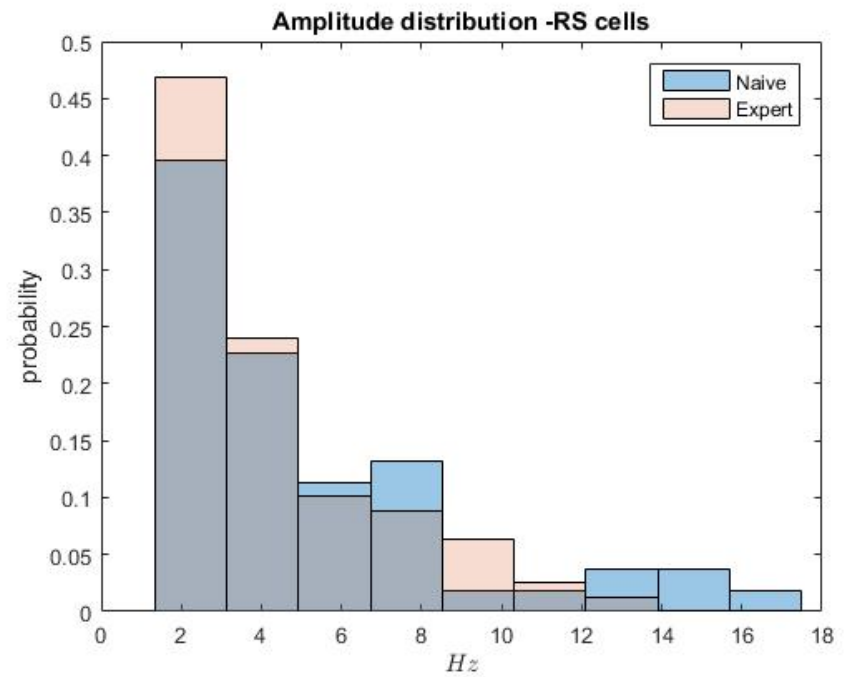
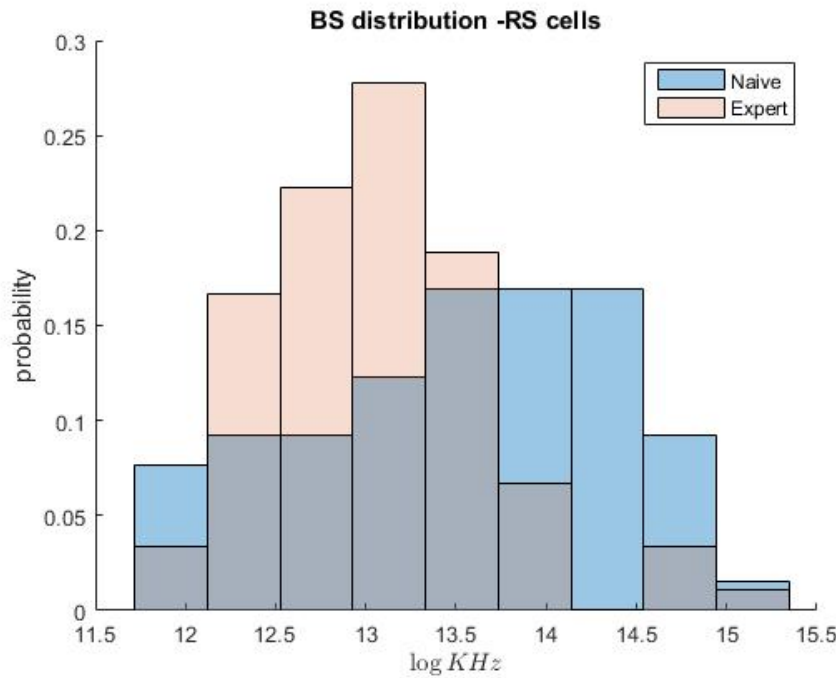
Statistical models - Gaussian

- Fitting the Firing Rate of the cells with Gaussian

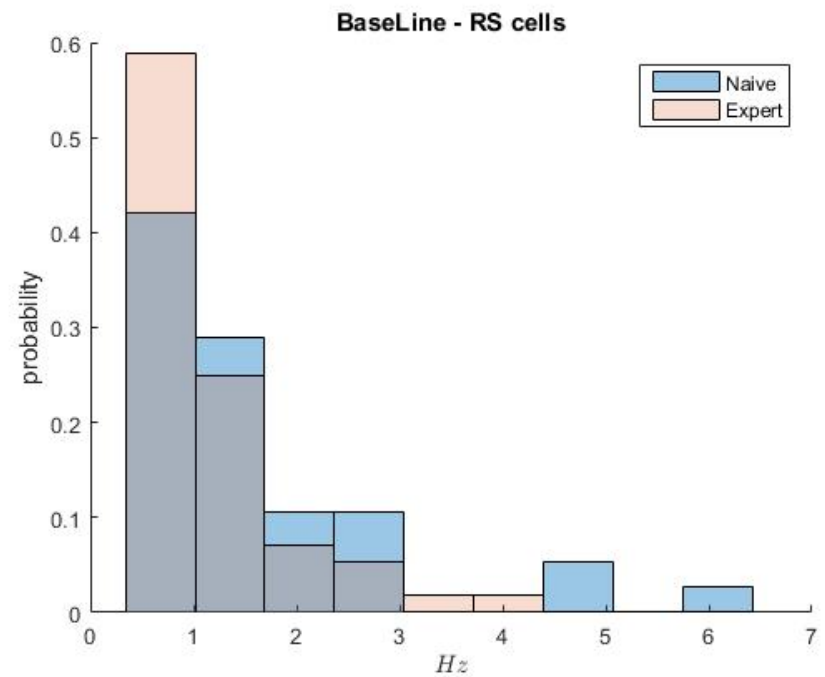
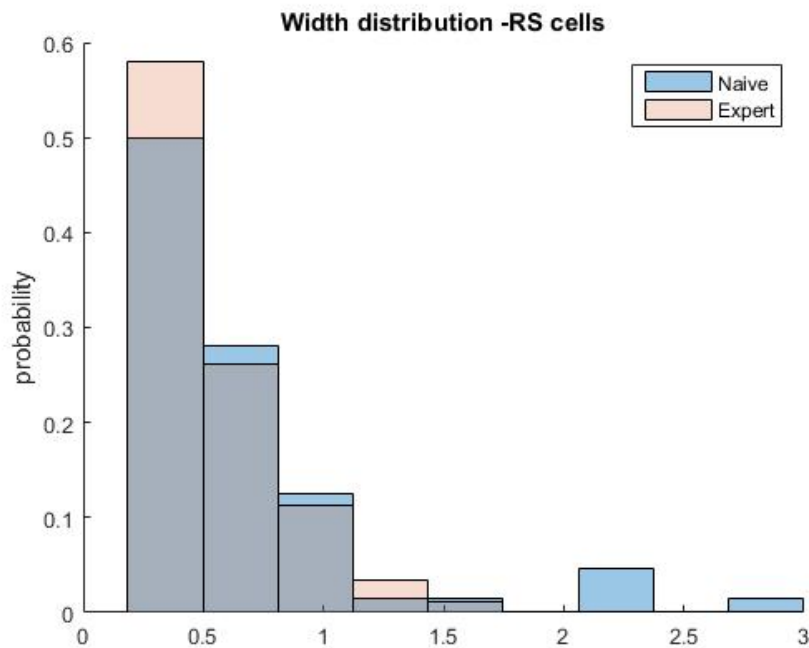
$$f(x) = a \exp \left(- \left(\frac{x - b}{c} \right)^2 \right) + d$$

- Remove all the cells that don't fit ($R^2 \leq 0.6$)

Parameters distribution

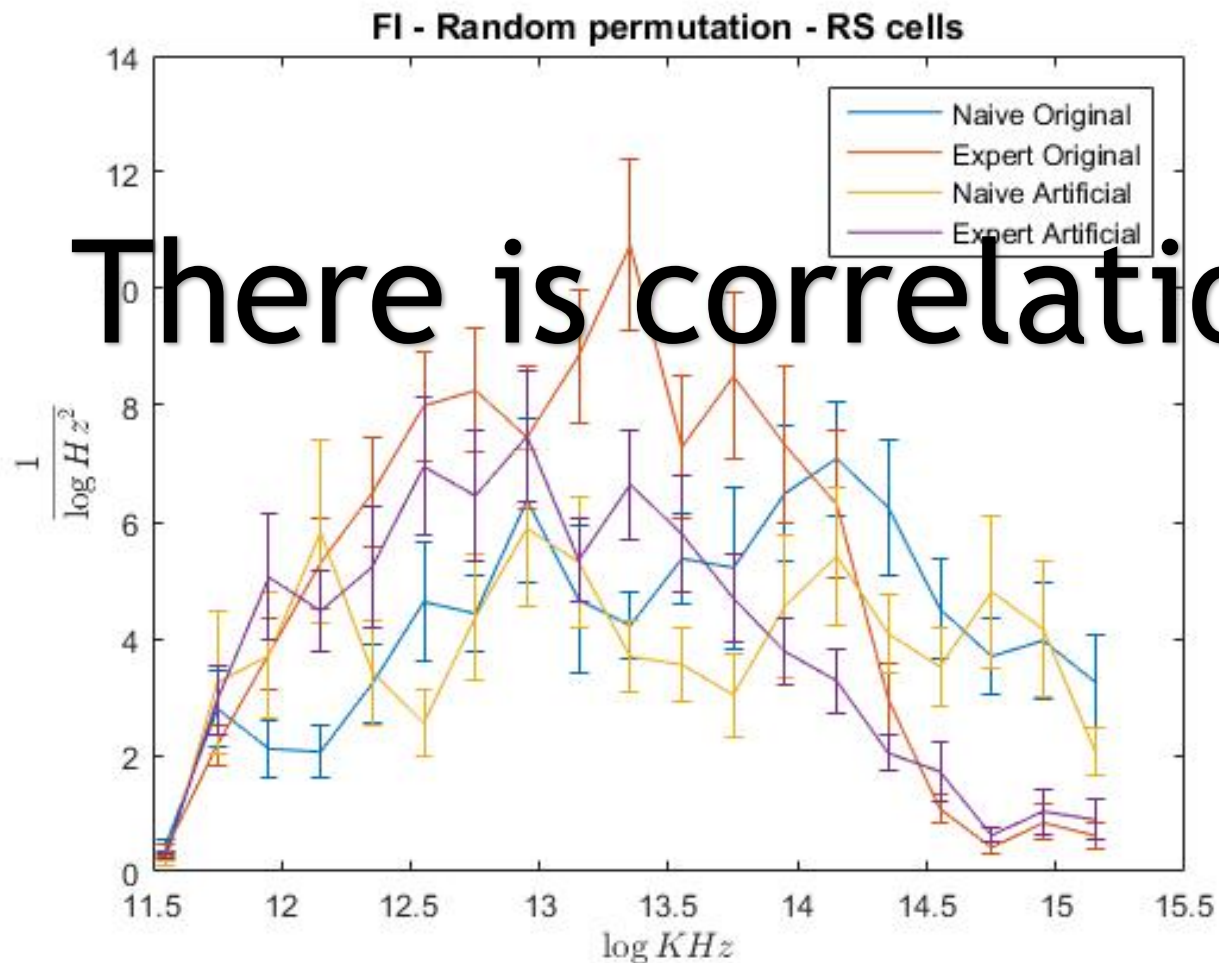


Parameters distribution



Is there correlation between
the parameters?

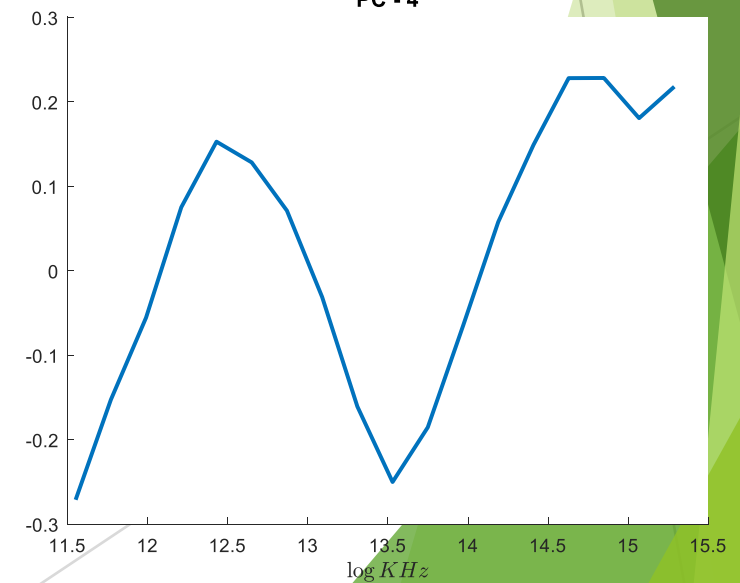
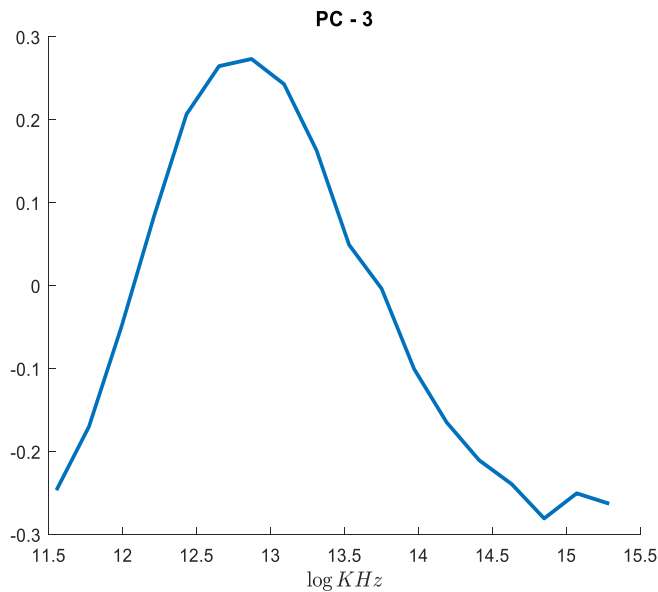
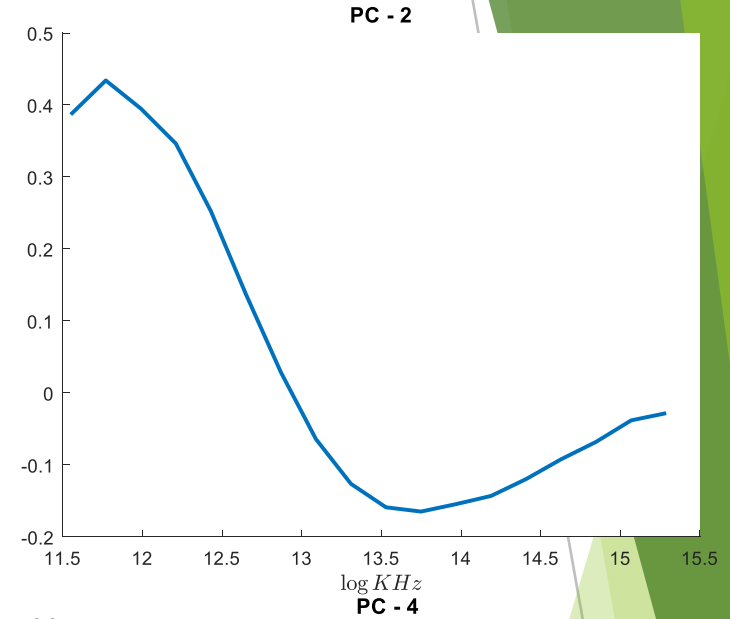
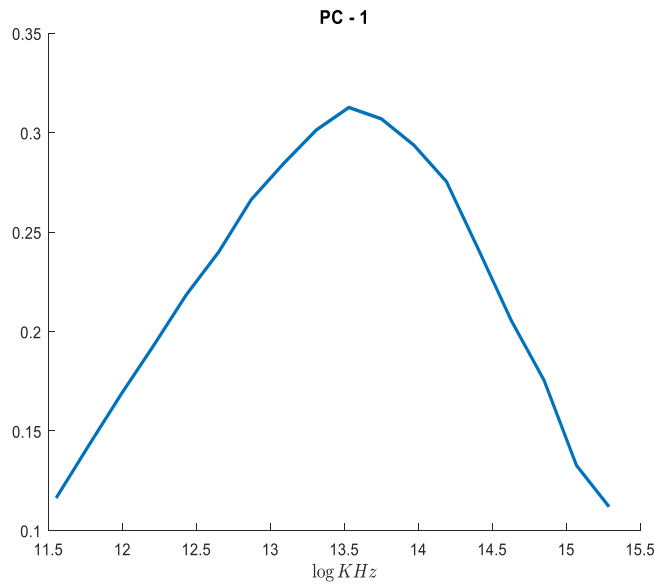
Sampling new cells from the Gaussian's parameters



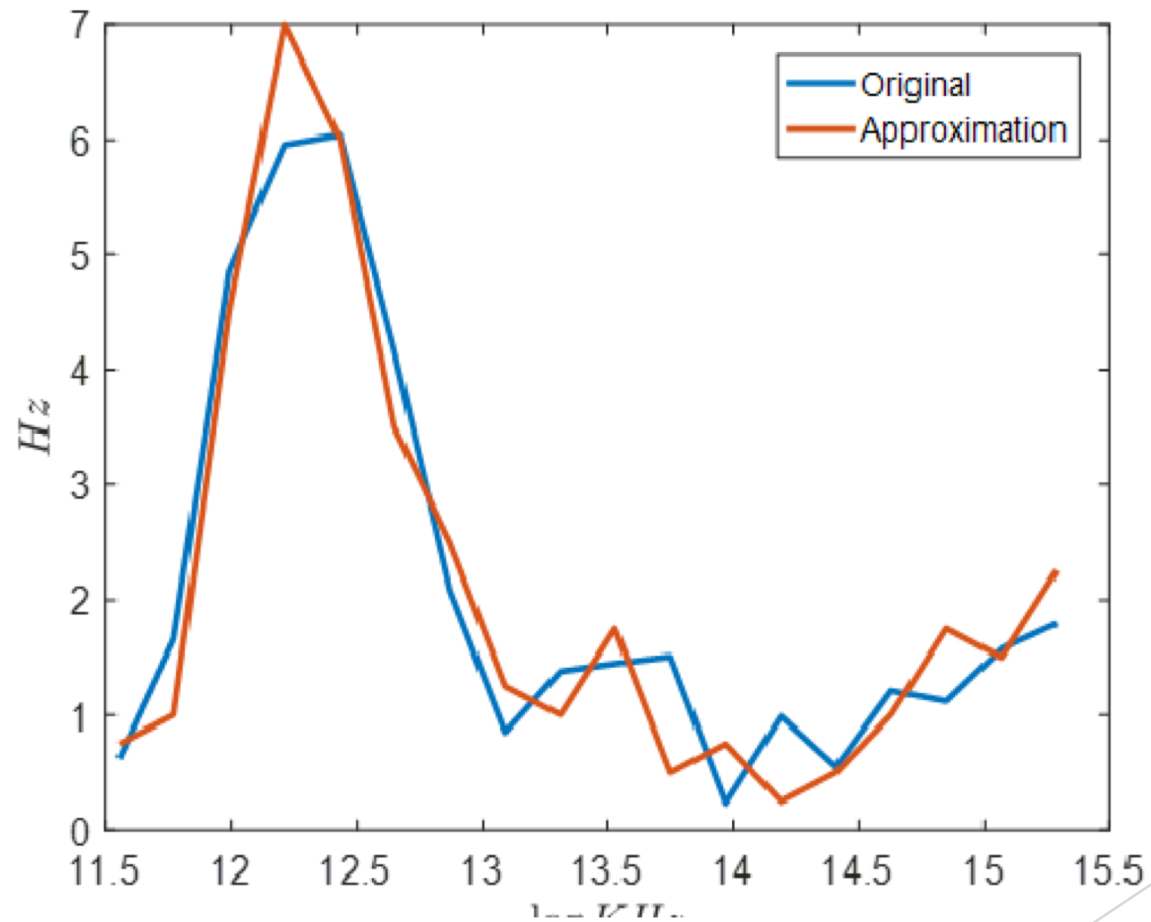
Principal component analysis (PCA) based model

- ▶ PCA is a statistical method that does an orthogonal transformation.
- ▶ Convert a set of correlated variables into a set of linearly uncorrelated variables.
- ▶ The first PC has the largest possible variance.
- ▶ Each succeeding component has the highest variance under the constraint that it is orthogonal to the preceding components.

The shape of the PCs



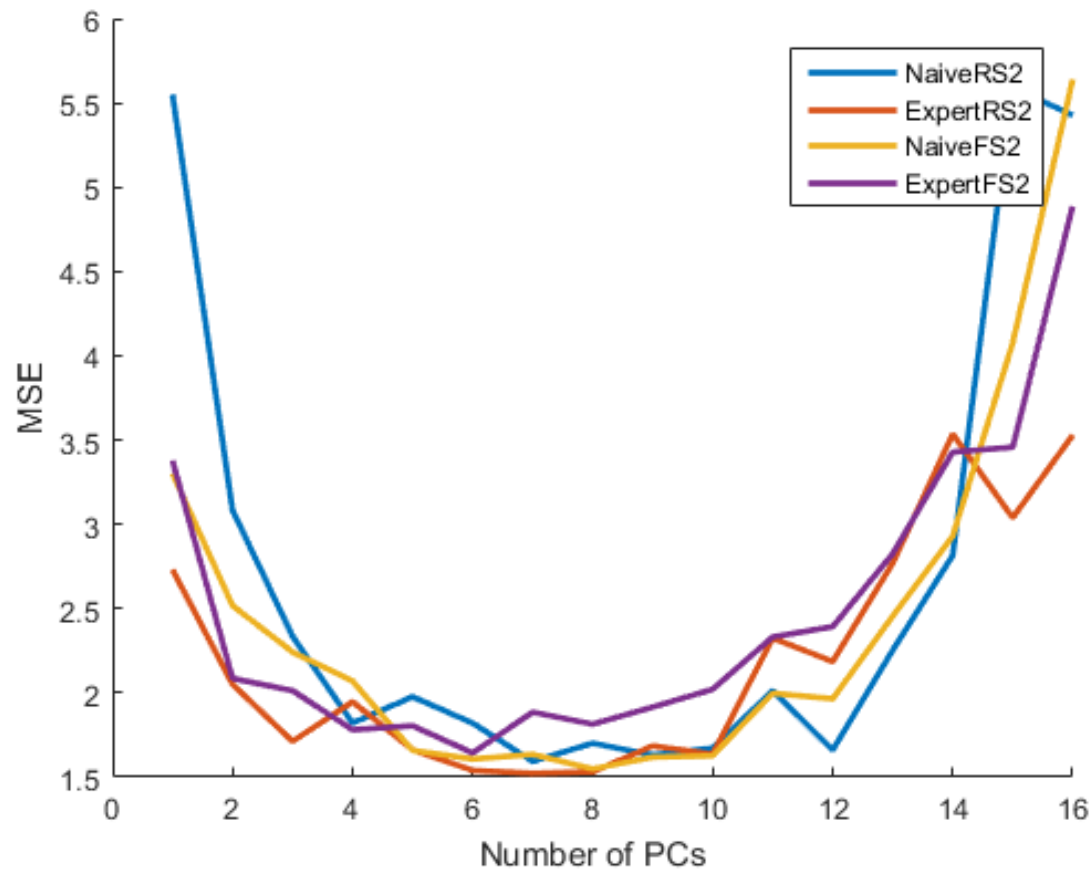
Reconstruction



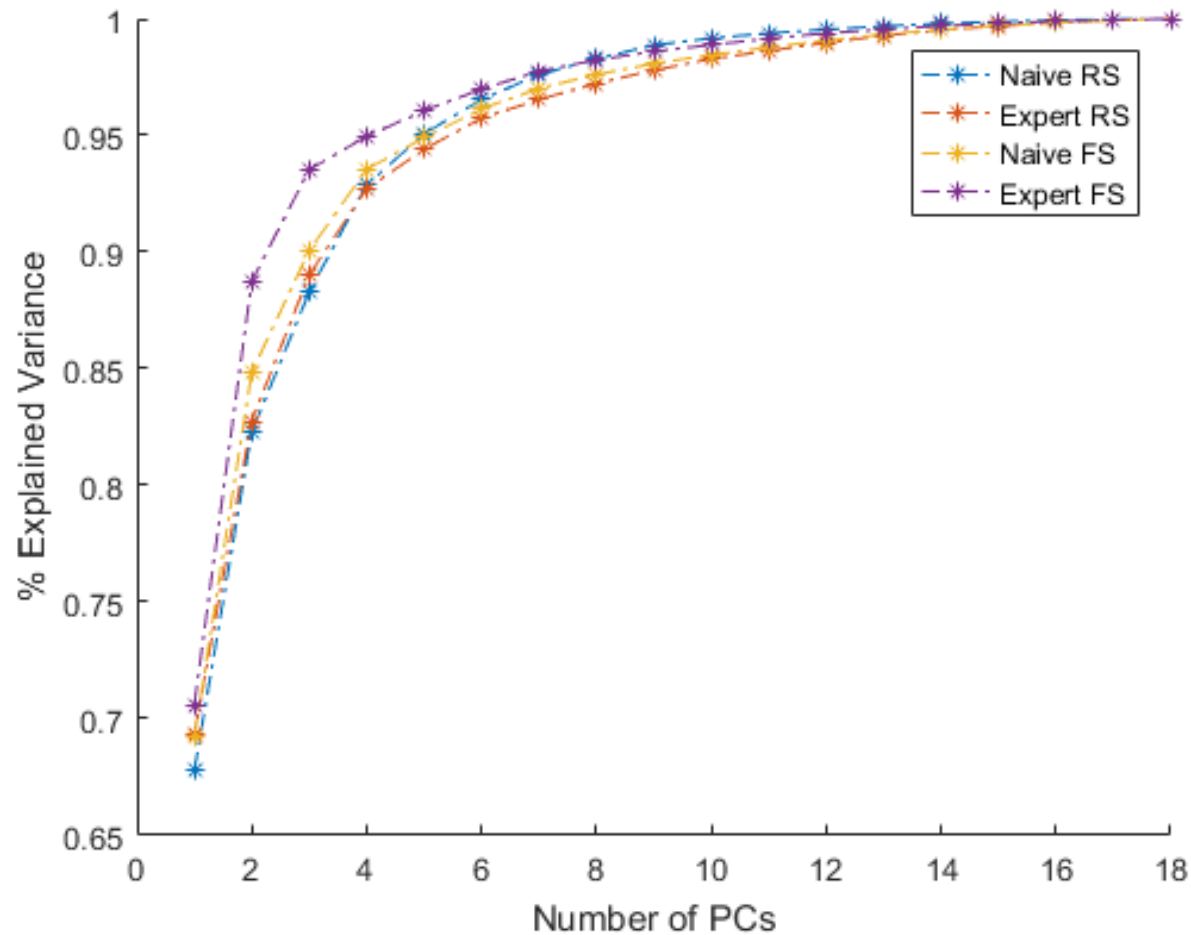
The optimal number of PCs

- ▶ How can we decide what is the optimal number of modes?
- ▶ High number of modes decrease the reconstruction error
- ▶ Low number of modes decrease the noise.
- ▶ Solution: Create the tuning curve based on part of the trails and check the MSE on the other part.

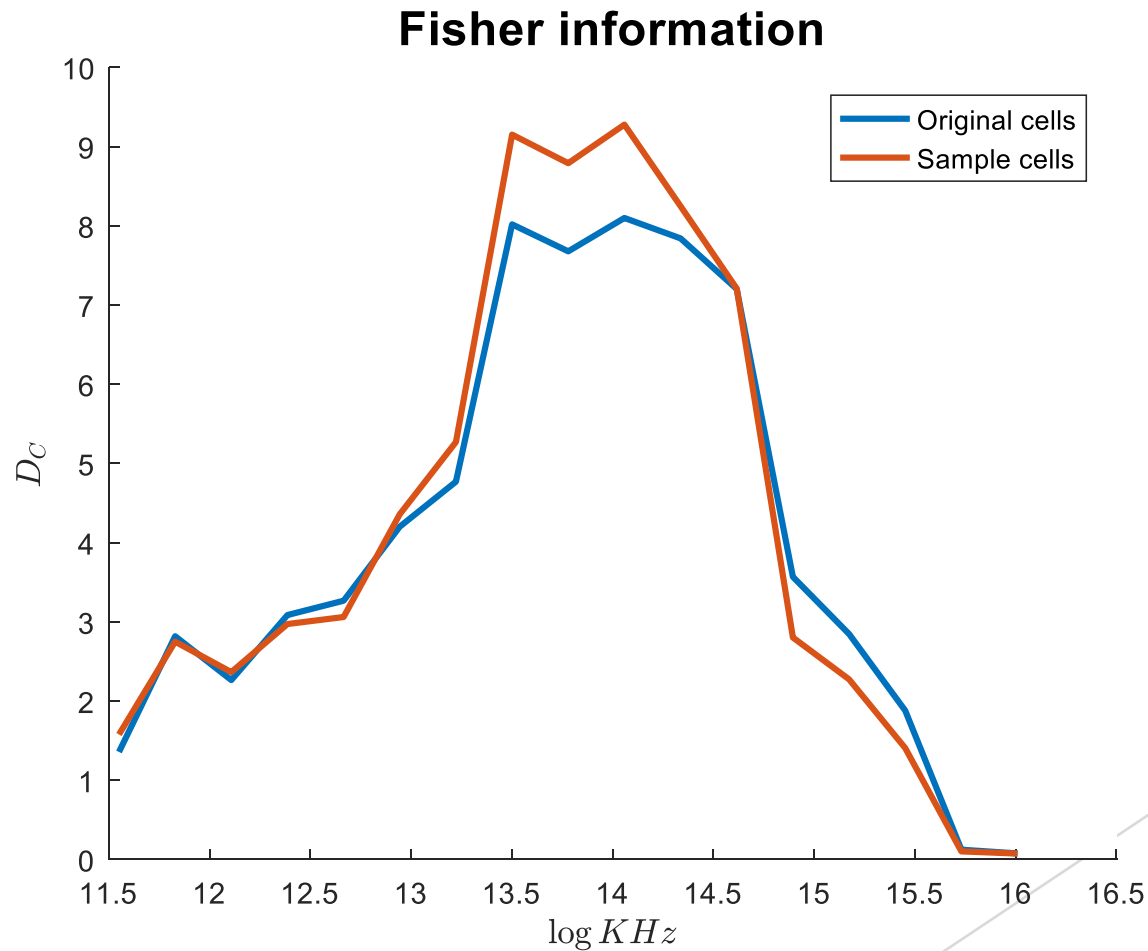
The optimal number of PCs



Explained variance



Sampling new cells



Summary

- ▶ PCA based model success to describe the

Changes due to perceptual learning

Neuronal coding efficiency

- ▶ Fisher Information
- ▶ Chernoff Distance
- ▶ Maximum likelihood discrimination with SVM
- ▶ Maximum likelihood estimation
- ▶ Optimal linear estimation
- ▶ Optimal linear discrimination

Fisher information

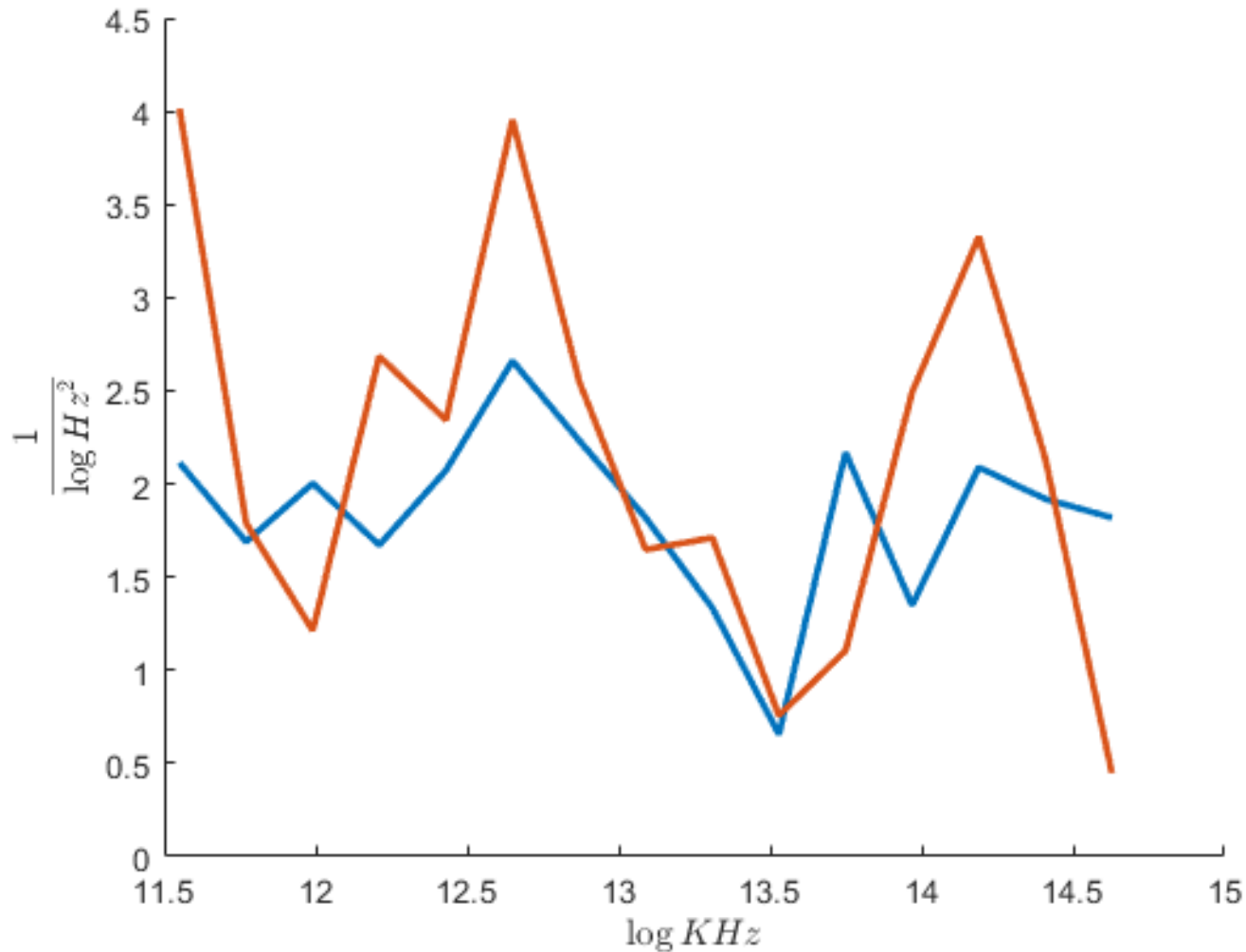
- ▶ Measure the amount of information that an observable random variable X carries about an unknown parameter θ .
- ▶ Gives the discrimination threshold that would be obtained by an optimal decoder.
- ▶ $\text{JND} = \text{threshold}(\theta) \geq \frac{1}{\sqrt{J(\theta)}}$

$$J(\theta) = \mathbb{E} \left[\left(\frac{\partial}{\partial \theta} \log p(n|\theta) \right)^2 \middle| \theta \right]$$

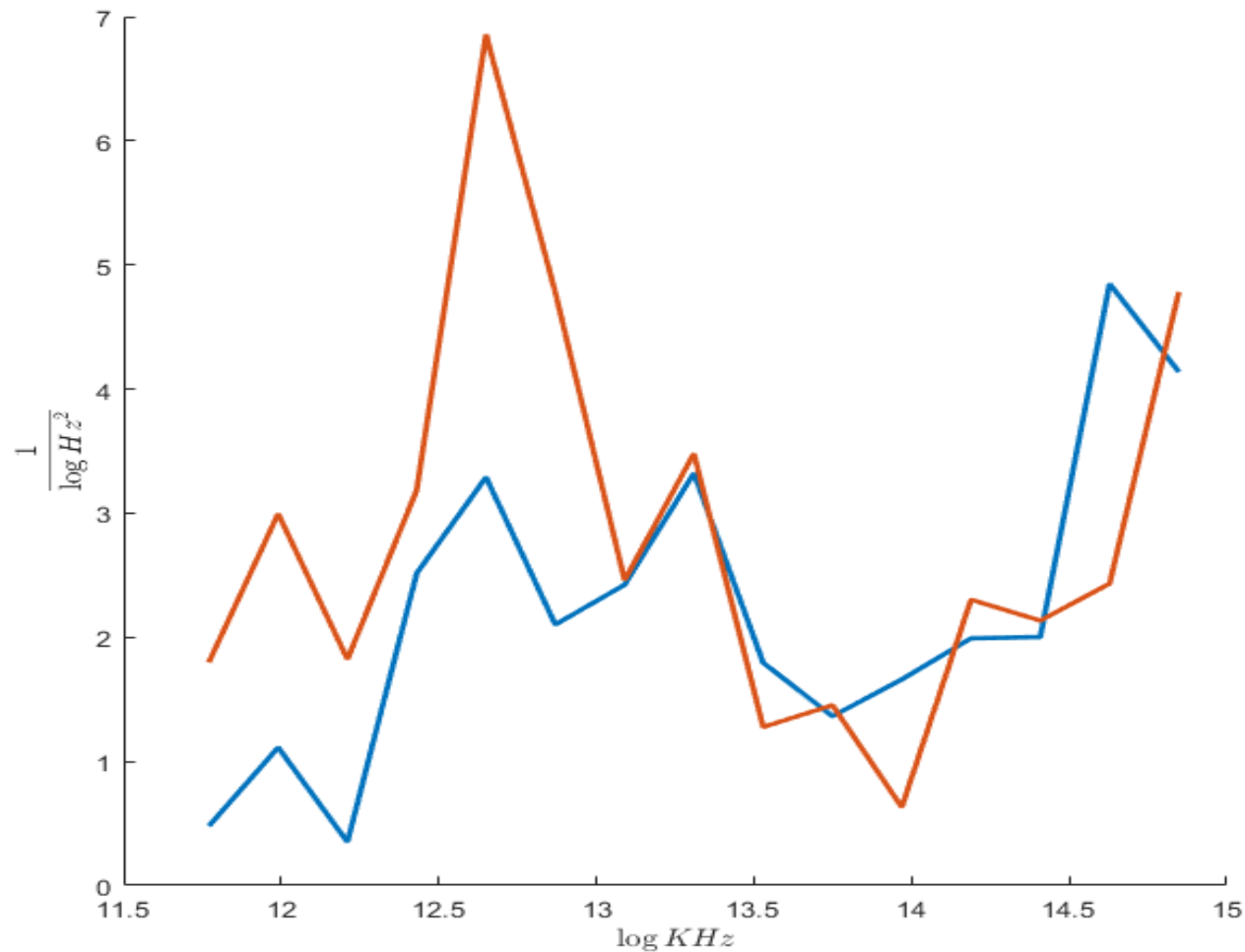
$$J_a(\theta) = \frac{f'_a(\theta)^2}{f_a(\theta)}$$



Fisher information- RS cells



Fisher information - FS cells



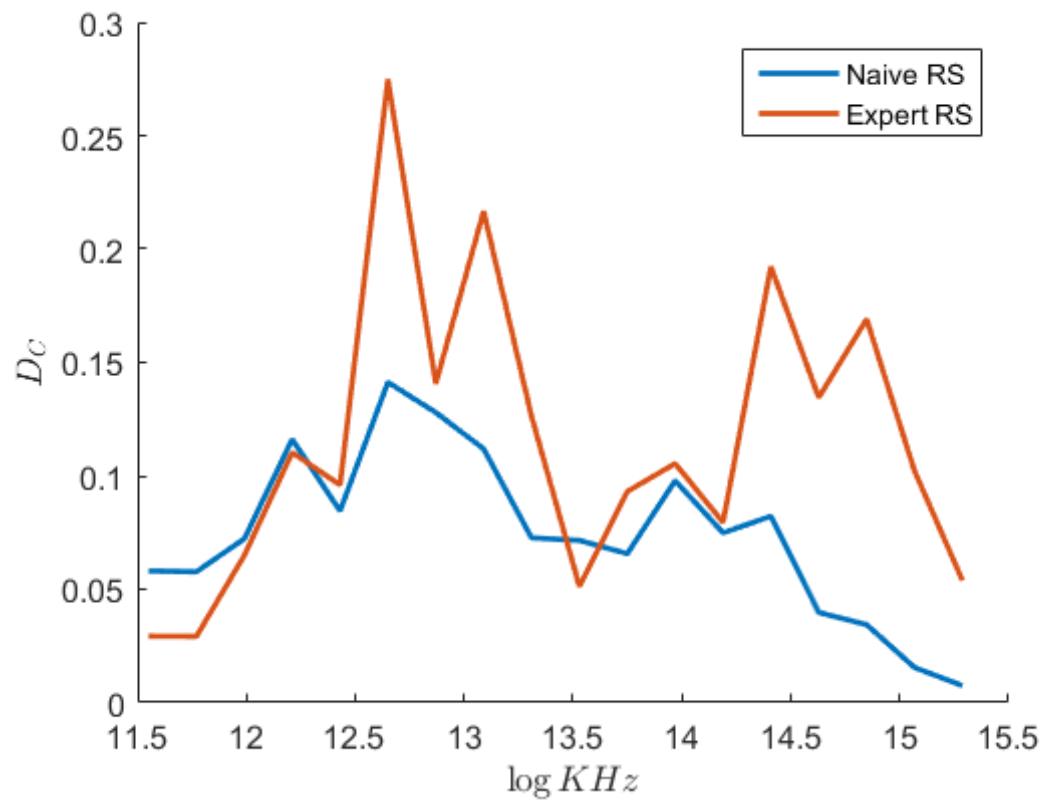
Chernoff distance

$$D_{\alpha}(f_1, f_2) = -\log \text{Tr}_{\vec{r}} P^{\alpha}(\vec{r}|f_1) P^{1-\alpha}(\vec{r}|f_2)$$

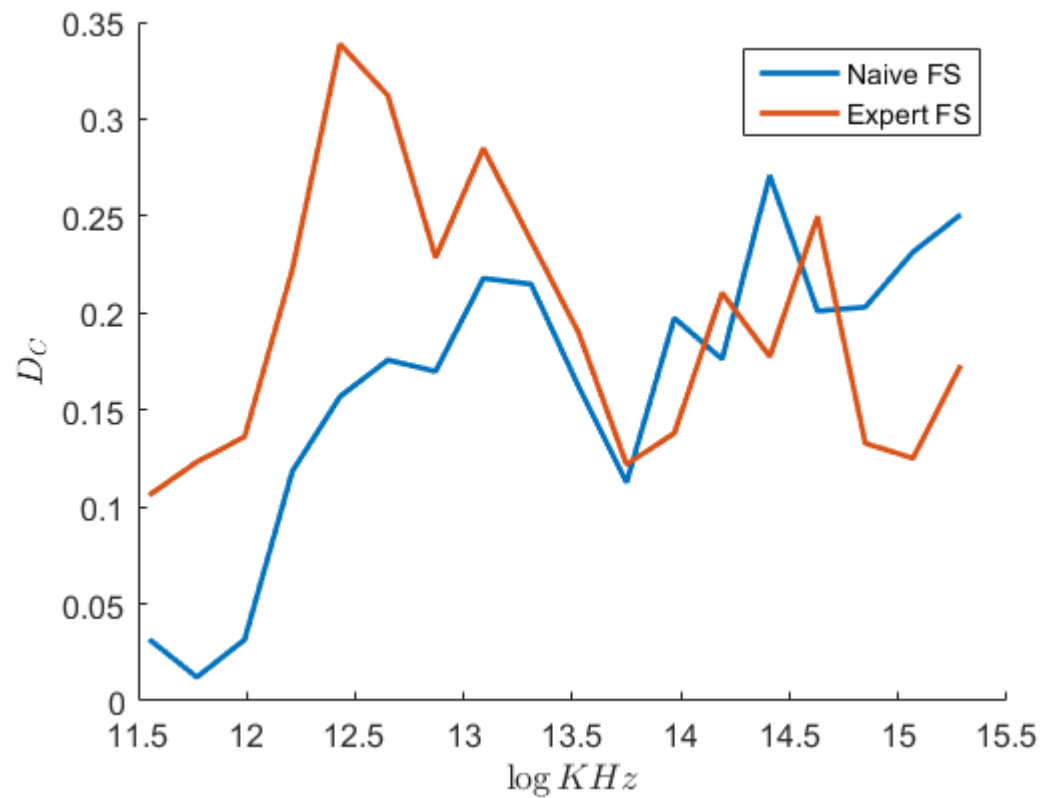
$$D_c(f_1, f_2) = \max_{\alpha} D_{\alpha}(f_1, f_2)$$

- ▶ f_1, f_2 are different frequencies and \vec{r} is a vector of spike counts for a population of neurons.
- ▶ $P(\vec{r}|f_i)$ is the distribution of activity across the population \vec{r} when the stimulus with the frequency f_i is presented.
- ▶ Relationships with Euclidean distance, error of maximum-likelihood discriminator, Fisher information and mutual information

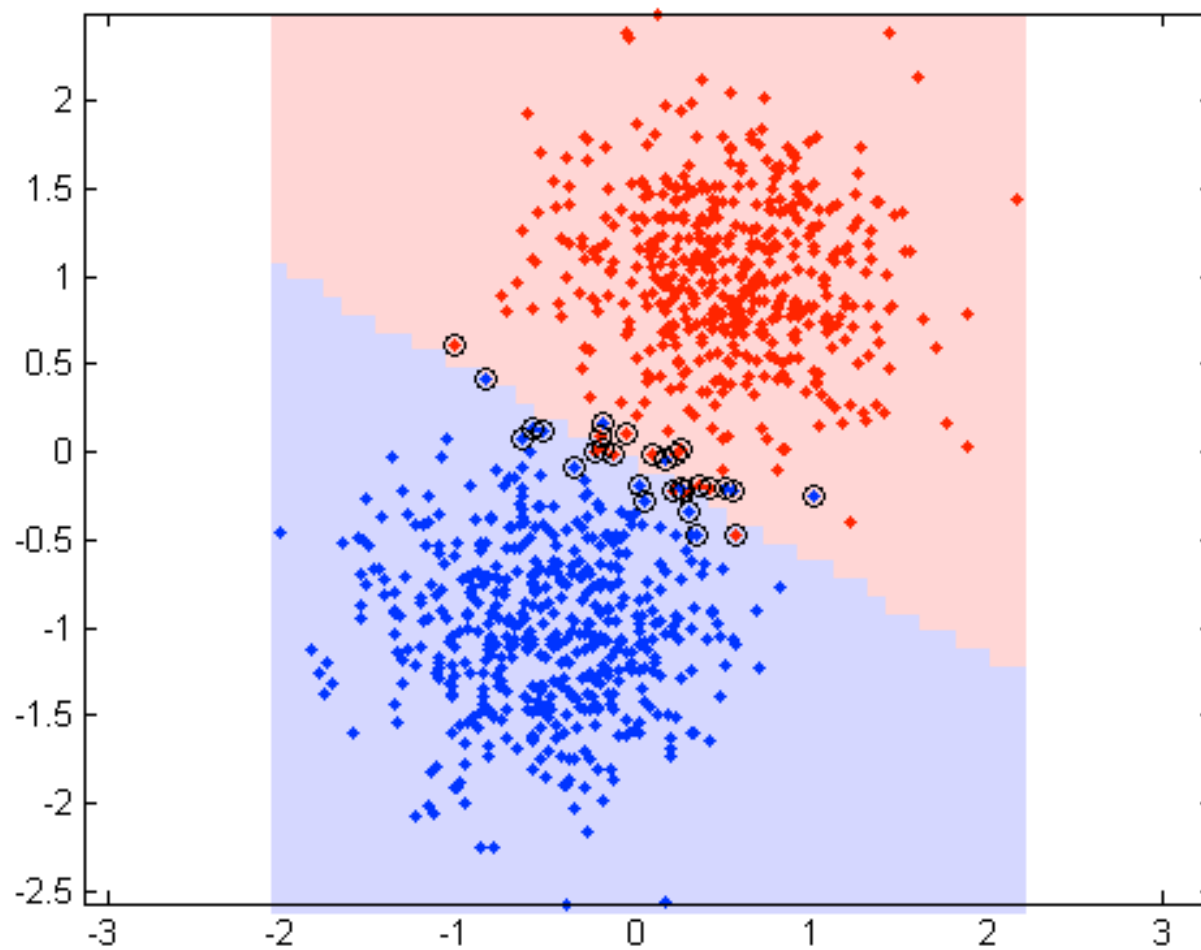
Chernoff distance - RS cells



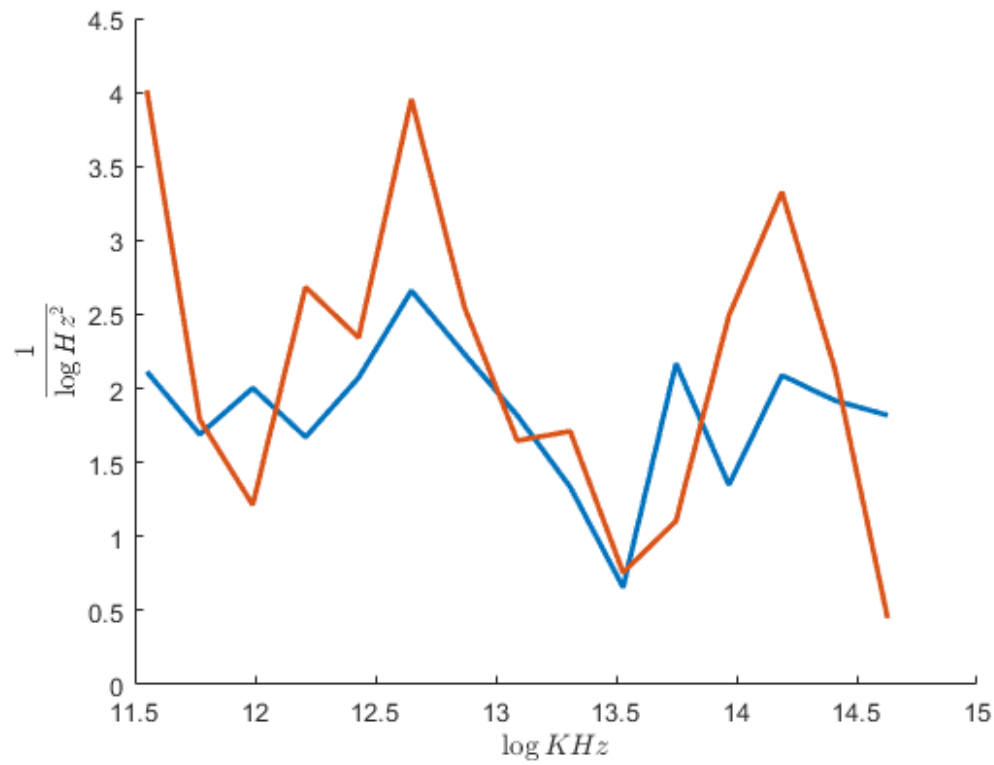
Chernoff distance - FS cells



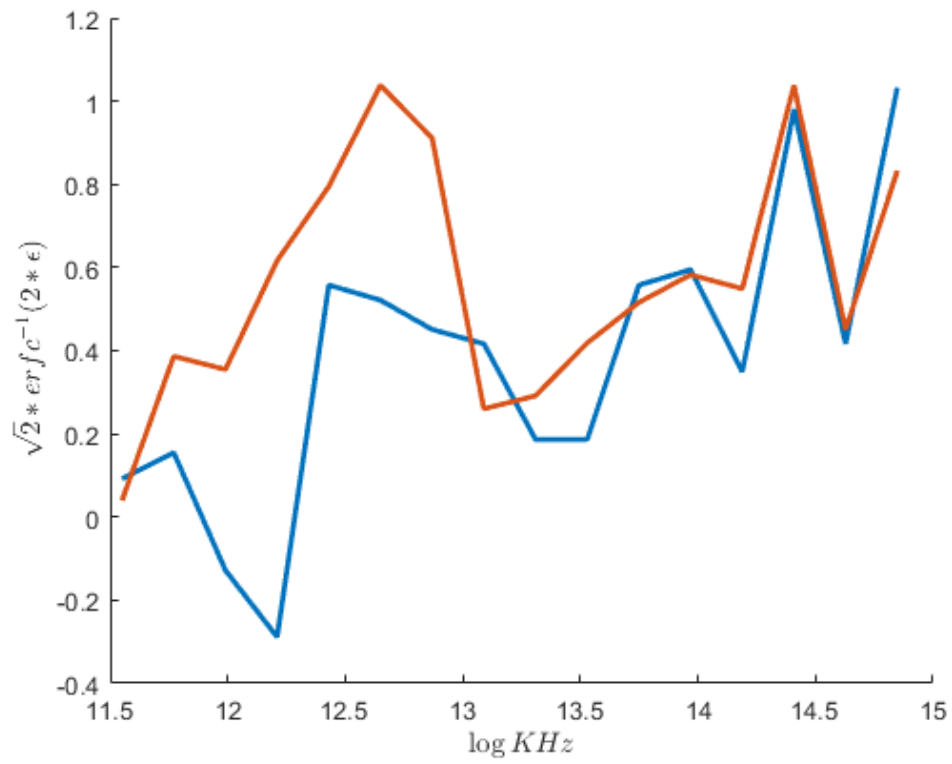
Maximum likelihood discrimination with SVM



ML discrimination with SVM - RS cells



Linear estimation - FS



Estimation of the parameters

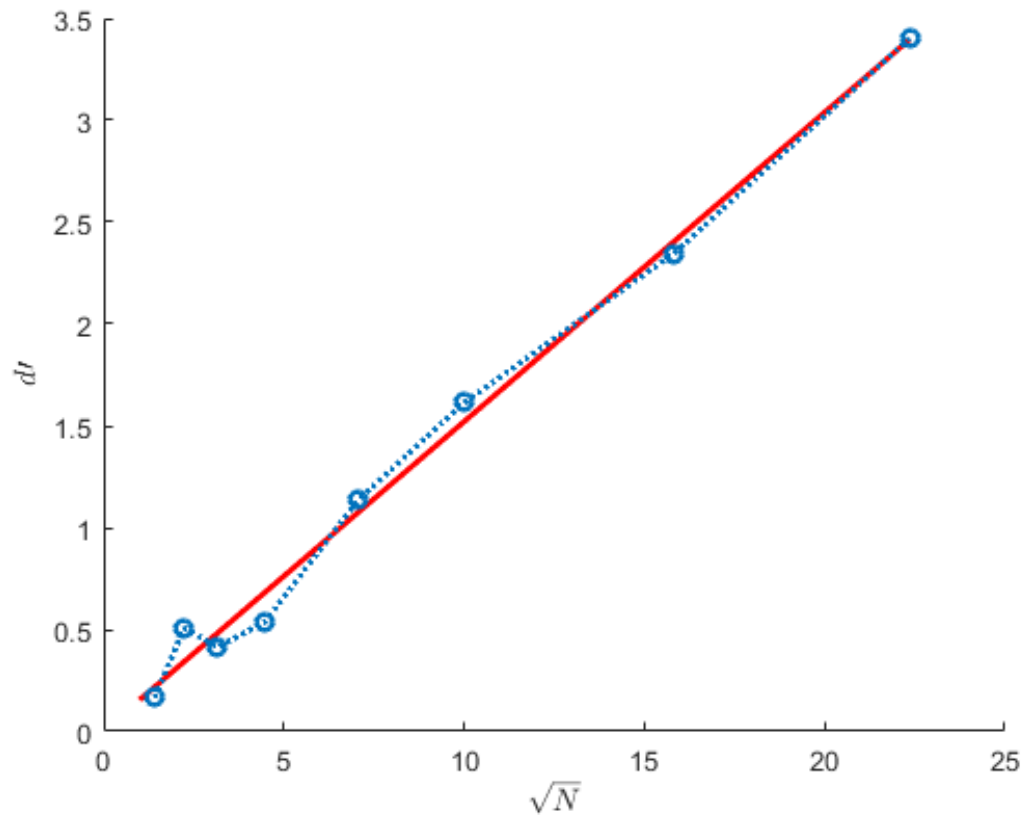
- ▶ For a large population of neurons the probabilities of error for Maximum Likelihood discrimination is $H\left(\frac{d'}{2}\right)$

- ▶ Where $H(x) = \frac{1}{\sqrt{2\pi}} \int_x^\infty e^{-\frac{t^2}{2}} dt$

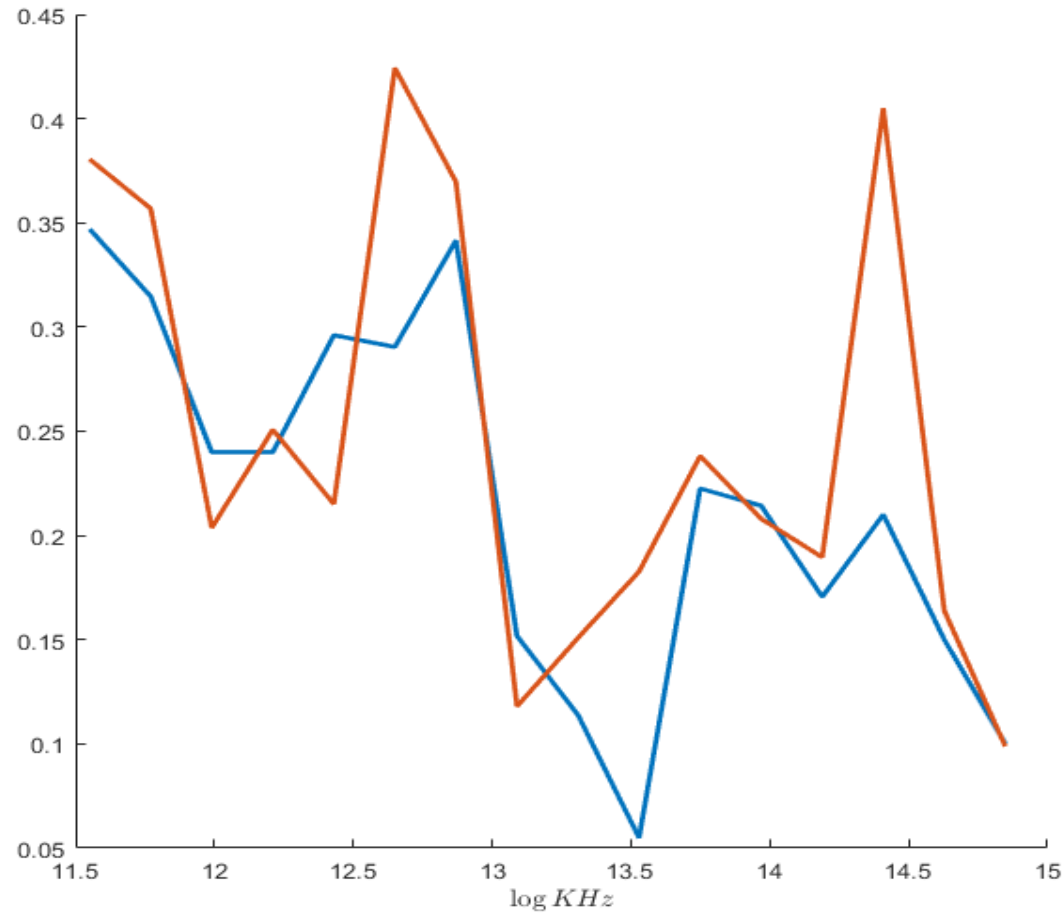
- ▶ d' is the discriminability of the two stimuli -

$$d' = |\delta\theta| \sqrt{J[r](\theta)} \sqrt{N}$$

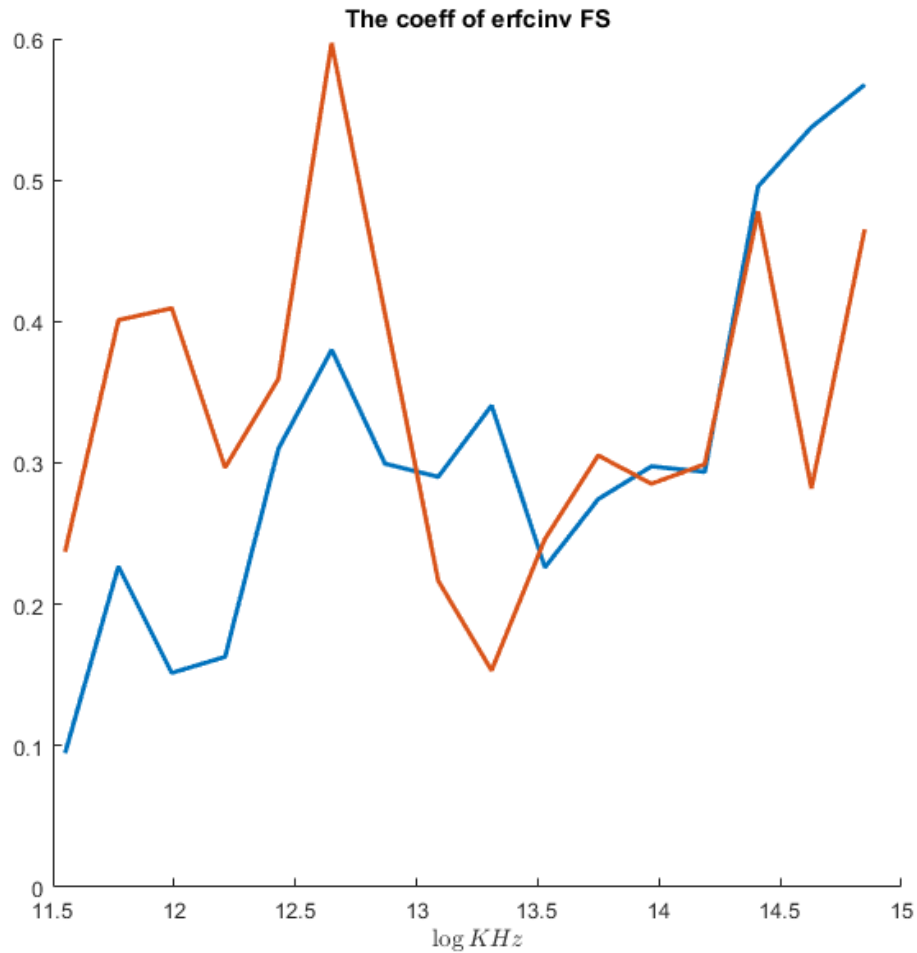
Estimate the parameters



Estimate the parameters - RS



Estimate the parameters - FS



Conclusions

The background of the slide features abstract, overlapping geometric shapes in various shades of green, ranging from light lime to dark forest green. These shapes are primarily located on the right side and bottom of the slide, creating a modern, dynamic feel. The word 'Conclusions' is positioned in the upper left area of the slide.

Learning model of perceptual learning with Fisher Information

The model

- ▶ learning a discrimination task around the stimulus θ_{tr}
- ▶ training a readout from a population of tuned neurons

$$f_i(\theta_0) = h_i(\theta_0), i = 1, \dots, N$$

$$h_i(\theta_0) = \sum_{j=1}^{N_0} W_{ij} h_j^0(\theta_0)$$

- ▶ Assume the noise is Gaussian with stimulus independent σ

The goal



- Optimize the fisher information in the training stimulus

$$\sigma^2 I(\Delta W | \theta_{tr}) = \sum_i (\partial_{\theta_{tr}} f_i)^2 = \sum_i \left(\sum_j (W_{ij} + \Delta W_{ij}) \partial_{\theta_{tr}} h_j^0 \right)^2$$

- The cost function will

$$E(\Delta W) = -\sigma^2 I(\Delta W | \theta_{tr}) + \frac{1}{2} \lambda \Delta W^T \Delta W, \lambda > 0$$

Deep Network

- For each layer -

$$f_i^l(\theta_0) = f(h_i^l(\theta_0)), i = 1, \dots, N - 1$$

$$h_i^l(\theta_0) = \sum_{j=1}^{N_0} W_{ij}^l f(h_j^{l-1}(\theta_0))$$

Deep Network - general case

$$\partial_{\Delta W_{ij}^l} E = \sum_{i_0} (\partial_{\theta_{tr}} f_{i_0}^L) \partial_{\theta_{tr}} (\delta_{i,i_0}^l f_j^{l-1}) - \lambda \Delta W_{ij}^l$$

$$f_{i_0}^L = g \left(\sum_j (W_{i_0 j}^L + \Delta W_{i_0 j}^L) f_j^{L-1} \right)$$

$$\delta_{i,i_0}^l = \partial_{f_i^l} f_{i_0}^L g_i^l$$

$$\delta_{i,i_0}^l = \sum_k g_i^l (W_{ki}^{l+1} + \Delta W_{ki}^{l+1}) \delta_{k,i_0}^{l+1}$$

$$\delta_{i,i_0}^L = \delta_{i,i_0} g_i^L$$

$$g_i^l = \partial_h f(h_i^l)$$

Linear Deep Network

$$\partial_{\Delta W_{ij}^L} E = (\partial_{\theta_{tr}} h_i^L) \partial_{\theta_{tr}} (h_j^{L-1}) - \lambda \Delta W_{ij}^L = 0$$

$$h_i^L = \sum_j (W_{ij}^L + \Delta W_{ij}^L) h_j^{L-1}$$

$$\sum_{j'} (W_{ij'}^L + \Delta W_{ij'}^L) \partial_{\theta_{tr}} (h_{j'}^{L-1}) \partial_{\theta_{tr}} (h_j^{L-1}) = \lambda \Delta W_{ij}^L$$

Linear Deep Network

$$\Delta W^L = \tilde{W}^L H^{L-1} H^{(L-1)T}$$

$$\tilde{W}^L = (\lambda - \|H^{L-1}\|^2)^{-1} W^L$$

$$H_j^{L-1} = \partial_{\theta_{tr}} h_j^{L-1}$$

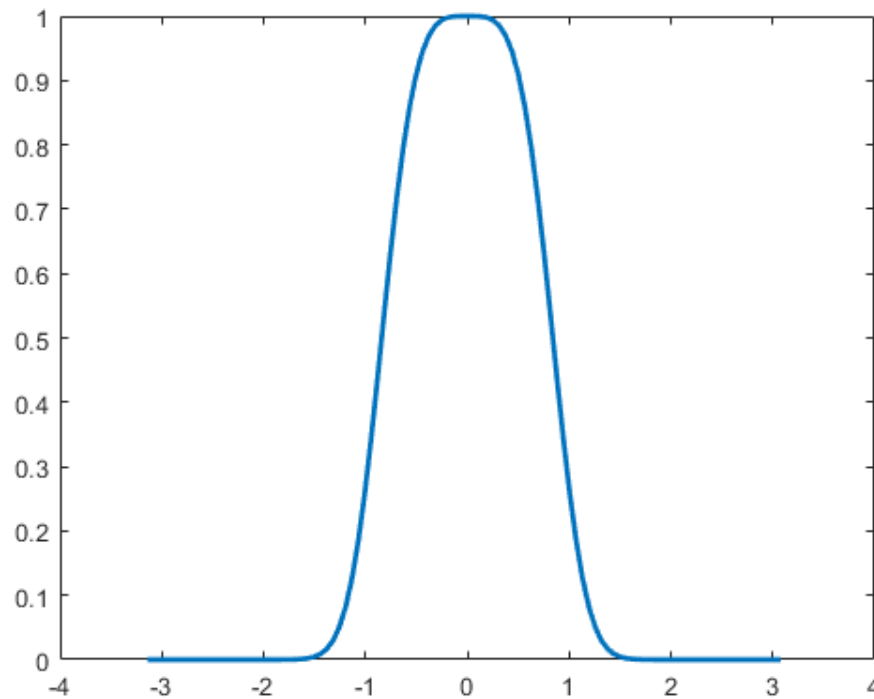
$$\lambda \Delta W_{ij}^l = S_i^l \partial_{\theta_r} h_j^{l-1}, l < L$$

$$S_i^l = \sum_k (W_{ki}^{l+1} + \Delta W_{ki}^{l+1}) S_k^{l+1}$$

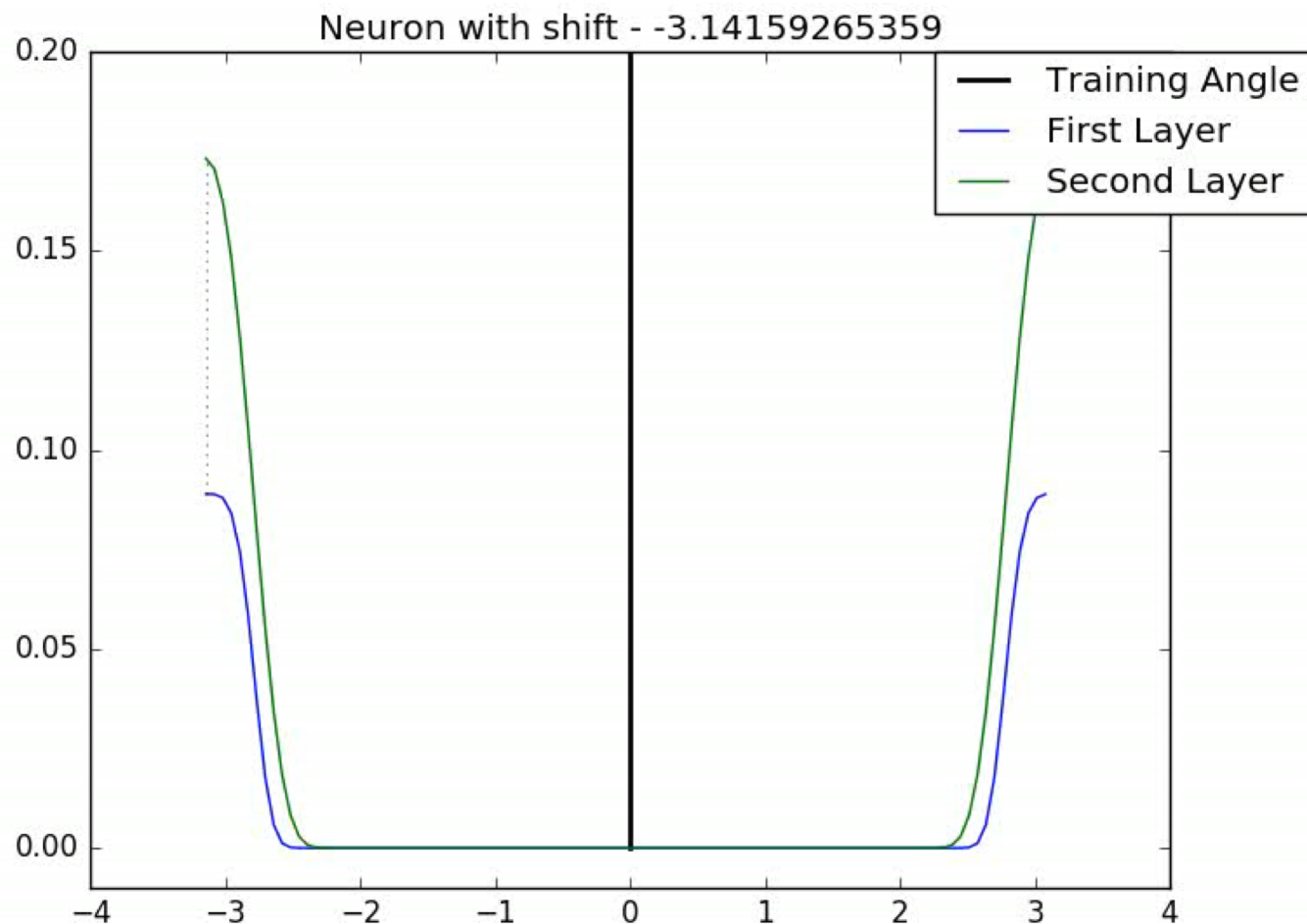
$$S_i^L = \partial_{\theta_r} h_i^L = H_i^L$$

Simulations

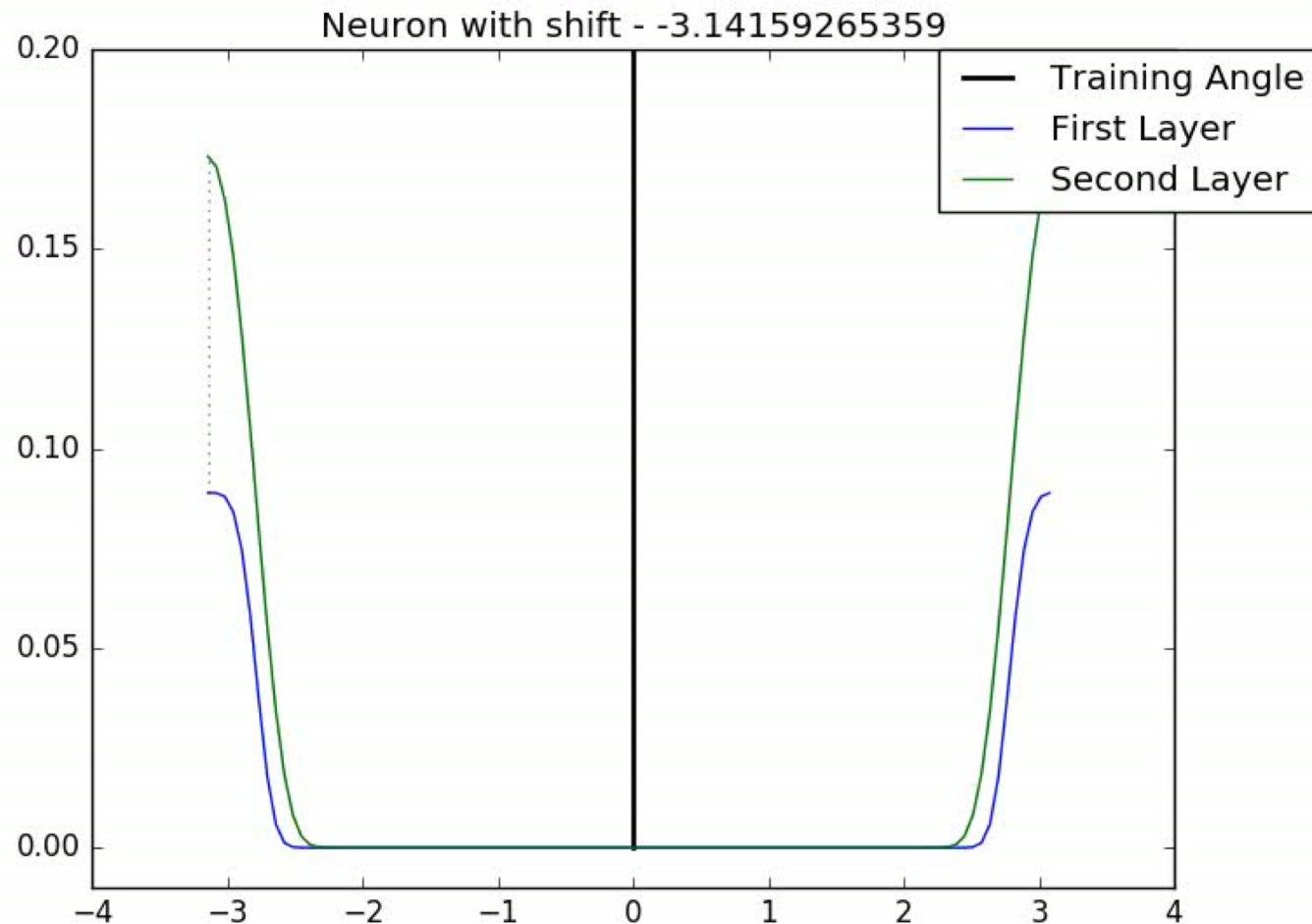
- The tuning curve - $\exp\left(-\frac{(1-\cos(x))^2}{a^2}\right)$ -



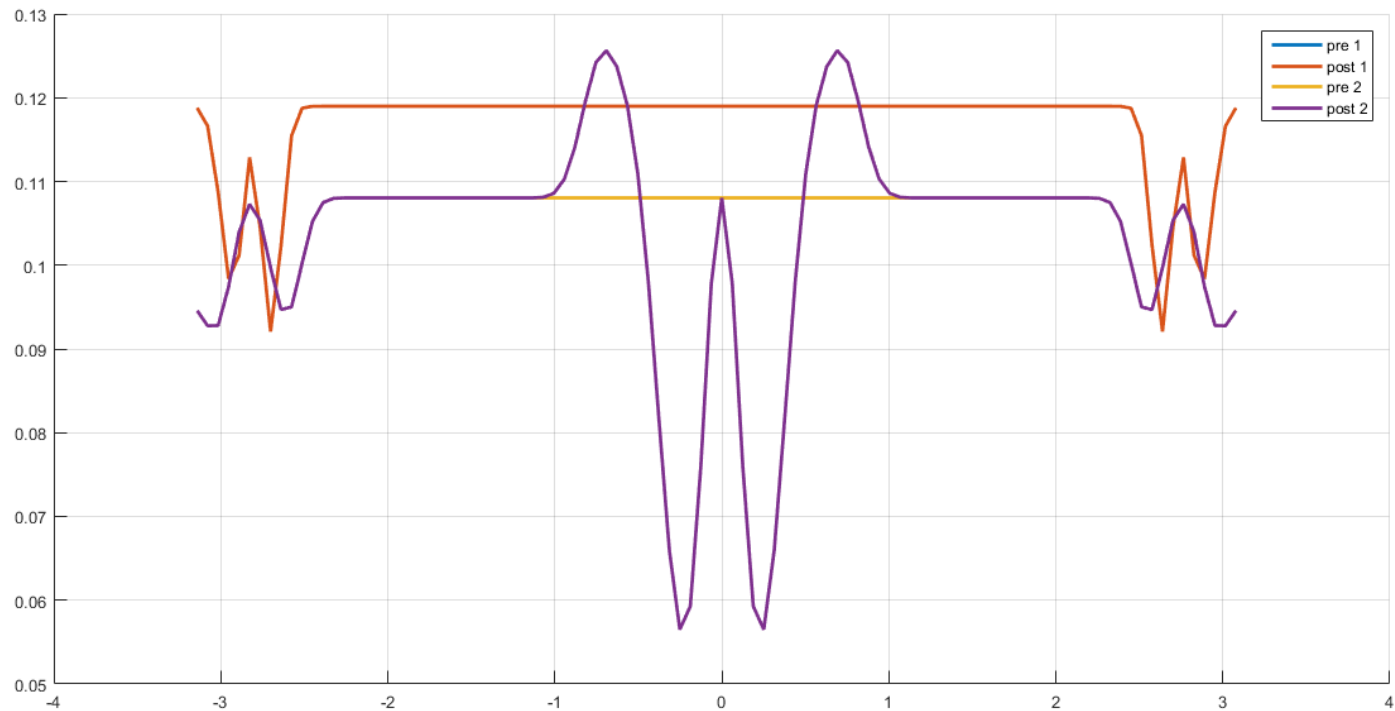
The changes due to the learning



The changes due to the learning



Fisher Information



Conclusions

The background of the slide is white with abstract green geometric shapes. On the right side, there are several overlapping triangles and polygons in various shades of green, ranging from light lime to dark forest green. A thin, light gray line runs diagonally across the lower right portion of the slide, intersecting the green shapes.

Thanks



Prof. Adi Mizrahi



Ido Maor



Prof. Haim sompolinsky



Questions?

Thank you